



# Joey Jiménez

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## Education

### **School of Visual Arts** (2016 - 2020)

209 E 23rd St, New York, NY 10010

Bachelor of Fine Arts, BFA Animation

## Experience

### **Cup Dragon Games** (December 2024 - present)

- Game Director
- Lead programmer, additionally tasked with game design, UX, art direction and marketing responsibilities.

### **ViacomCBS** (August 2021 - May 2023)

- Drawn animator on television series "Stephen Colbert Presents Tooning Out The News"

### **Animated Storyboards** (January 2021- May 2021)

- Animation Director
- Direct action and animation for international teams of designers, animators, and other artists.
- Work with client teams to integrate feedback and revise animation for commercial brands.

### **Zanuck Family Entertainment** (June 2019- January 2021)

- Freelance 2D Clean-up Animator & Digital Compositor
- Worked closely with animation director under tight deadlines to develop and finalize animated sequences.

## Leadership

### **Character Design Teaching Artist** (Februrary 2022 - present)

- Lead extracurricular youth employment program, sponsored by game developers FunPlus under Creative Art Works.
- Developed character design curriculum for 50+ youths.
- Assisted high-school aged youths in developing transferable vocational skills and portfolio development.

## Skills & Interests

### **Languages**

- English (Native)
- Spanish (Working Proficiency)
- Mandarin Chinese (Working Proficiency)

### **Software Proficiency**

- Adobe Creative Cloud (Premiere, AfterFX, Photoshop, Animate etc.)
- ToonBoom (Harmony, Storyboard Pro)
- TVPaint
- Godot 4 (GDScript), Python

### **Interests**

- Spaghetti consumption